



## Verizon: C-RAN Site Tour

Hosted by University of Massachusetts Amherst

# verizon<sup>✓</sup>

Verizon Day at UMass!

Electrical & Computer Engineering  
Juniors & Seniors

**Join Verizon Engineers for a walking tour to Verizon's  
Centralized Radio Access Network (C-RAN)  
right here on campus!**

**WED, OCT 2  
2:30 – 3:30 PM**

Hear about 4G/5G networks, Mobile Edge Computing,  
Frequency Planning, and more.

Tour will meet in Engineering Quad in front of Marcus Hall  
and will head to the C-RAN building promptly at 2:30 PM.

**Spots are limited!**

**Registration is required on Handshake  
(click +RSVP in upper right of event page)**

***“UMass to Tesla:  
35 Years of  
Computer Design”***



**Peter J. Bannon '84**

ELECTRICAL AND COMPUTER ENGINEERING

VP, Low Voltage and Silicon Engineering | **Tesla Motors, Inc.**



**Thursday, October 3, 2019**

**4:00 PM ◆ Great Hall, Old Chapel**

**PDR is Here!**

Benchsides (15min/team) 5.30-7.45pm		Benchsides (15min/team) 5.30-7.45pm		Benchsides (15min/team) 5.30-7.45pm	
seven nominations for evaluators due					

October 2019						
Sun	Mon	Tue	Wed	Thu	Fri	Sat
	30 Lecture 3 PDR	1	2	3	4	5
6	7 PDR	8 PDR	9 PDR	10 PDR	11 PDR	12
13	14 Holiday	15 Lecture 4 Analyzing experiments Prof. Goeckel	16	17	18	19
20	21 Lecture 5 Teaming Dr. Peter Reinhart	22	23	24	25	26
27	28 Benchsides (10min/team) 4-5.30pm	29	30 Benchsides (10min/team) 4-5.30pm	31	1 Benchsides (10min/team) 4-5.30pm	2

November 2019						
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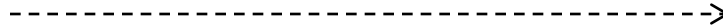
# SDP20

## PDR Prep

Department of Electrical and Computer Engineering  
Lecture 3

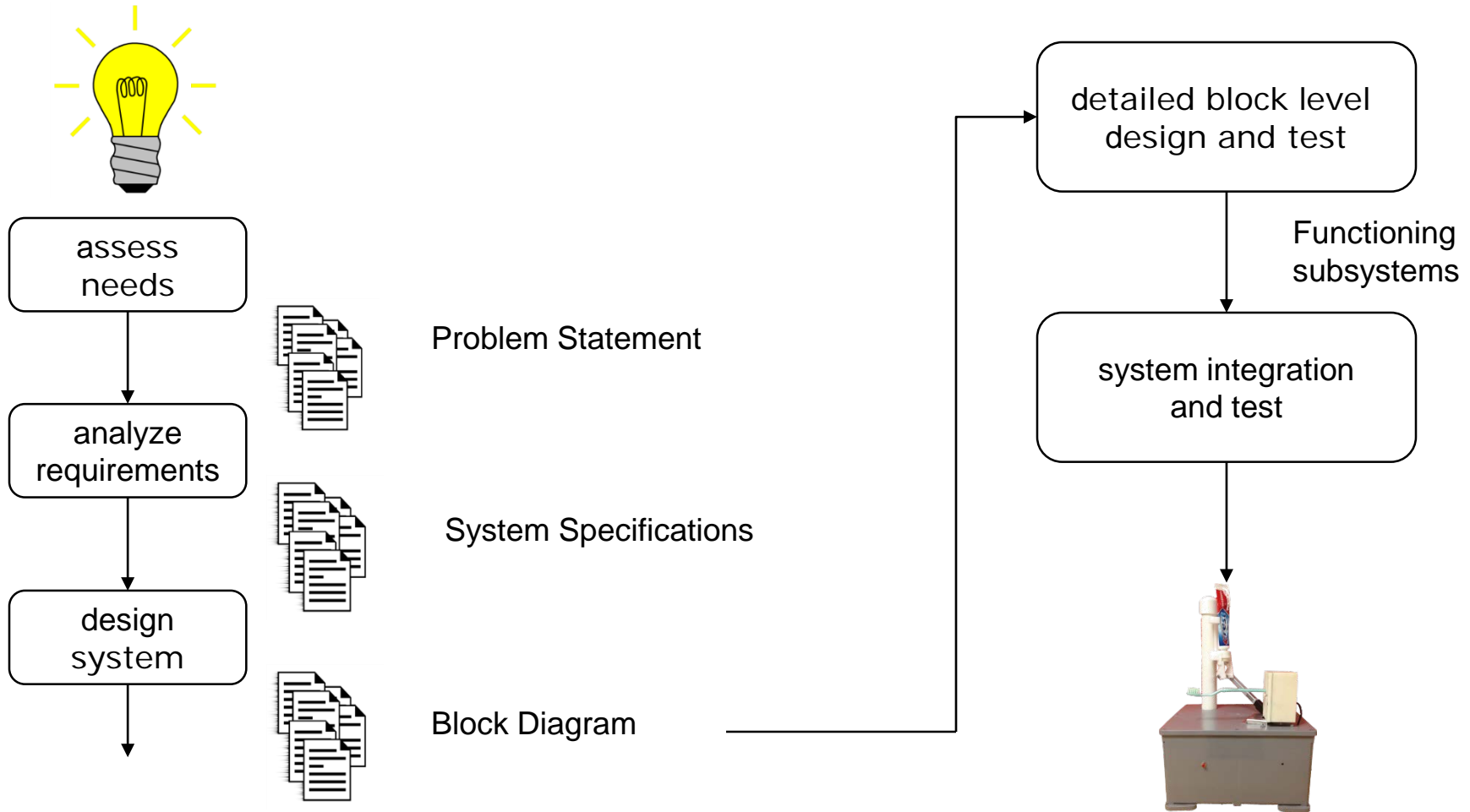


## Design Process



**“Place and Paste” SDP12**

# Design Process: Set Intermediate Goals



# Covering the Fundamentals of PDR

- We will examine a previous PDR presentation
  - Covers all major points
  - Well executed presentation for a useful project
  - Place N Paste – Senior Design Project 2012 - Salvatore Cacciatore, Kenny Neyhart, Benjamin Oven, Tony Saloio
  
- You need to describe what you have done so far and what you will do in the future
  - Ask *yourself* the tough questions first before evaluators do
  
- Stress teamwork and moving forward together



# PDR Preparations

- Your presentation must include
  - Assess needs (Problem Statement)
  - Analyze requirements (System Specifications)
  - System Design (Design Alternatives & Solution: Block Diagram)
  - Team roles (technical and administrative)
  - MDR Prototype
    - Very specific
    - What will your prototype be able to do?
  - Significant Hardware Component
  - Budget
- Handouts (1 per reviewer)
  - Problem statement/System Specifications/Block diagram
  - Copy of slides (~4 slides/page printout)

## PDR Rules

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- 20 Minutes of Presentation
- Evaluators May Not Interrupt Presentation
- Evenly Divided Among Team Members
- Advisor Present but Silent
- 20 Minutes of Questions & Answers by evaluators
- Invited guests may also be present
- Evaluators will forward evaluation to your SDP adviser.

# The PDR Ether



Is your project impressive?

- Significant?
- Societal Impact?



Do your reviewers have advice?

What will you deliver for MDR?

## Practice, Practice, Practice



Four speakers is 20 minutes is a lot of handoffs. Practice at least 2 times in front of advisor.

# Assess Needs (Problem Statement)– Place n Paste

- Assess Needs
  1. Students cannot properly squeeze toothpaste
  2. Unable to apply appropriate amount of toothpaste
  3. Teachers must assist students every time they need to brush
  4. Students must be independent in maintaining *their* daily hygiene
  
- Problem Statement
  1. Difficult for disabled people to brush their teeth without assistance
  2. Automated system that doesn't make a mess. Easy to use
  3. Functioning system that can easily be used by a disabled person without external assistance

# Analyze Requirements (System Specifications)

1. Dispense pea-sized toothpaste onto brush
2. Will hold toothbrush such that the machine and toothbrush will stay sanitary
3. Toothbrush will be placed in a way such that users lacking fine motor skills can insert toothbrush
4. Product will take no longer than 20 seconds from when toothbrush is correctly inserted to return loaded toothbrush
5. Product size will not obstruct normal use of school's single occupancy bathroom
6. Product will be designed such that it will guide toothbrush motion once it is placed into holder

## Design Alternatives (Existing Products)

This product will not meet:

Specification 3: Toothbrush will be placed in a way such that users lacking fine motor skills can insert toothbrush

Specification 6: Product will be designed such that it will guide toothbrush motion once it is placed into holder



## Design Alternatives (Existing Products)

This product will not meet:

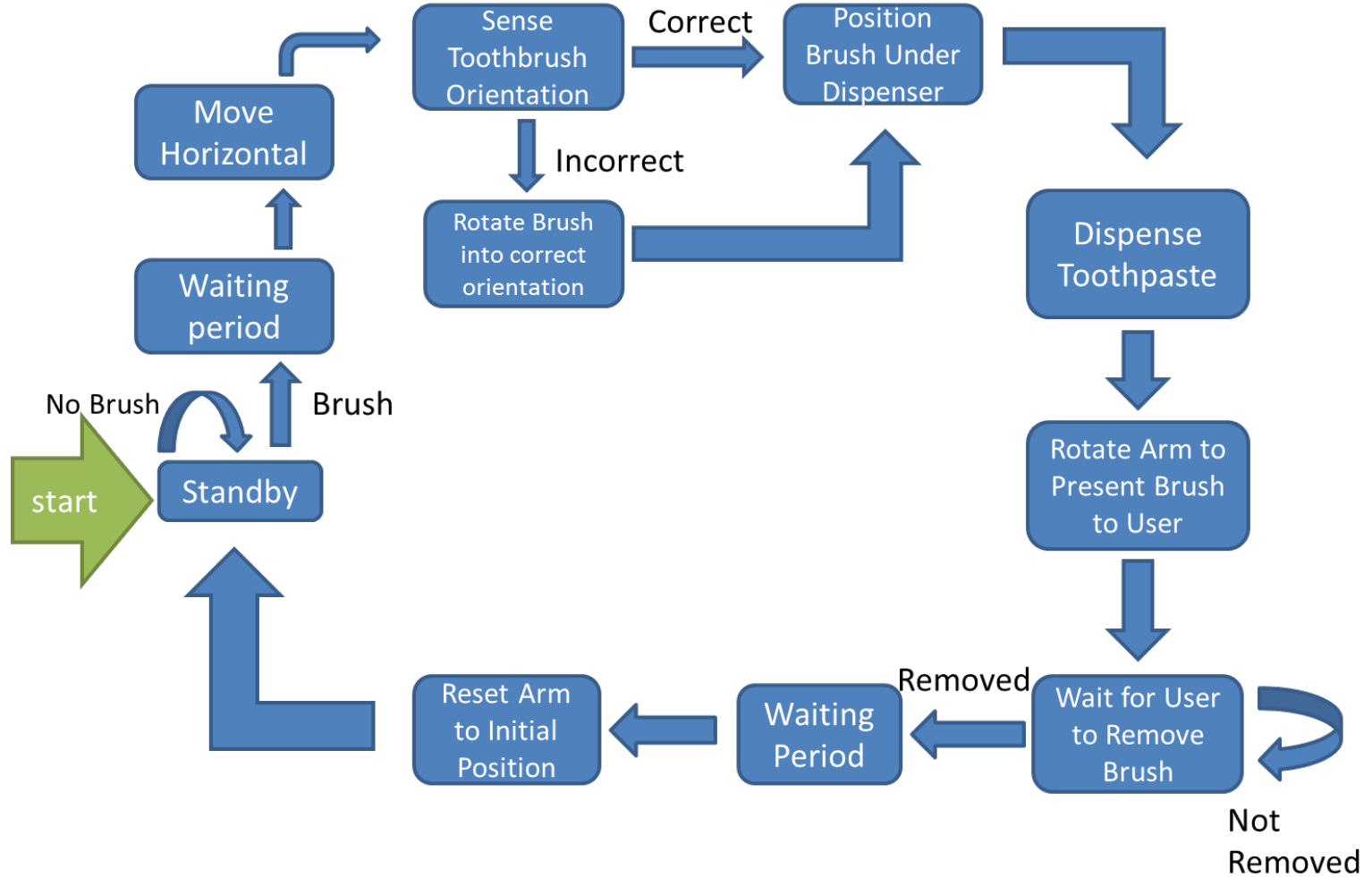
Specification 2: Will hold toothbrush such that the machine and toothbrush will stay sanitary

Specification 3: Toothbrush will be placed in a way such that users lacking fine motor skills can insert toothbrush

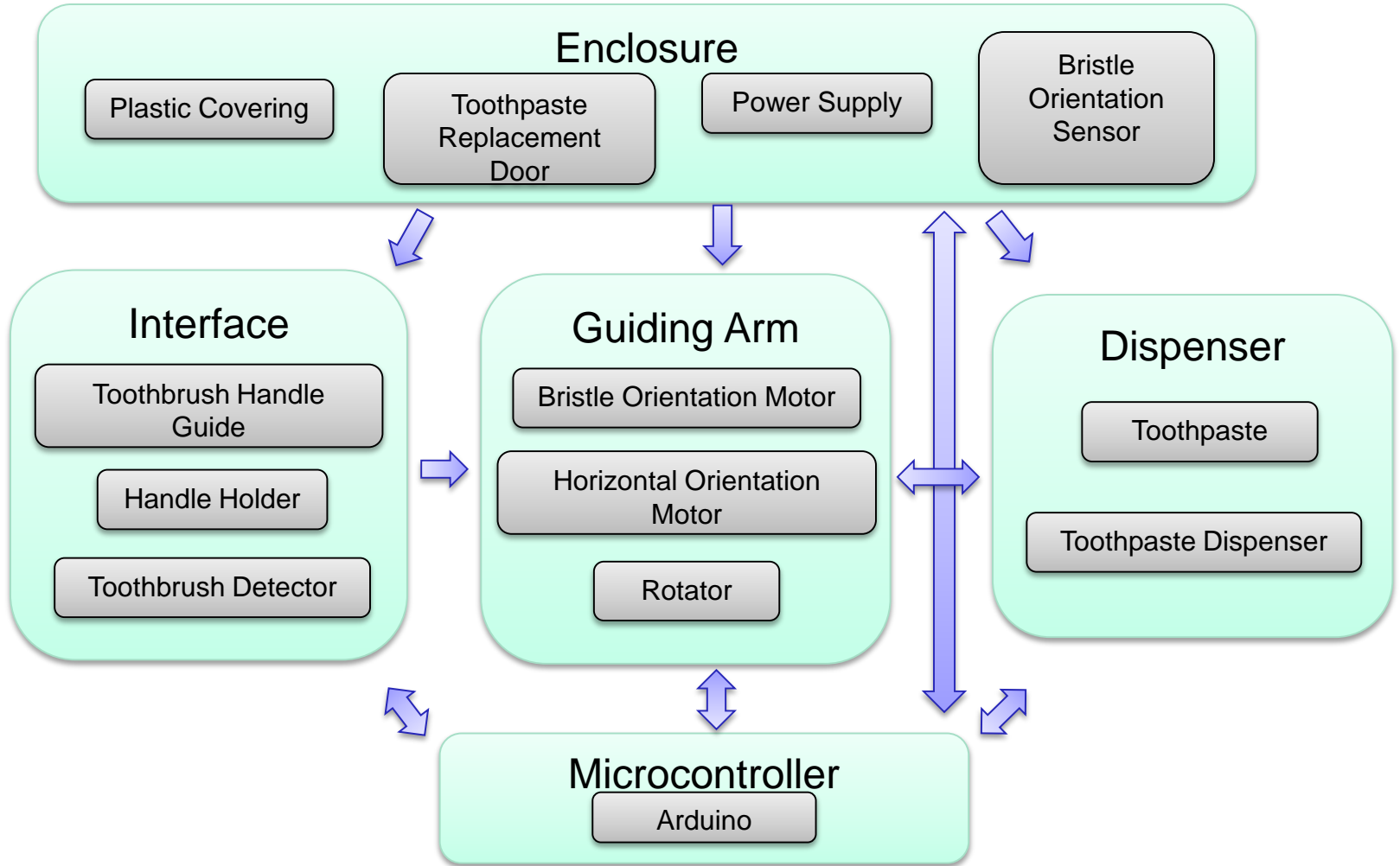




# Solution: State Machine



# Solution: Block Diagram



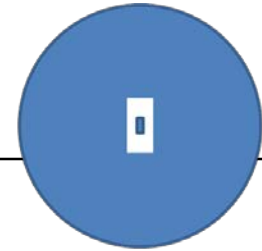
## Subsystem: Microcontroller

- Satisfies requirement 4
- Arduino Uno
- Controls all motors and sensors
- Controls timing of operations
- Easily programmable
- Digital and analog inputs and outputs
- Contains onboard clock



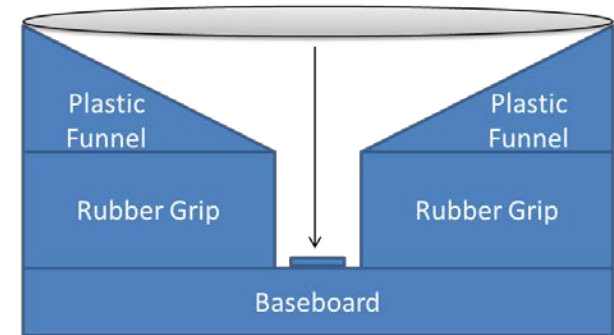
## Subsystem: Interface

- Satisfies requirement 3
  - Plastic funnel allows for guided entry into grip
- Helps satisfy requirement 2
  - Direct contact only with handle of brush
- Rubber grip holds toothbrush in place while allowing easy entry and exit
- Micro switch indicates toothbrush detection

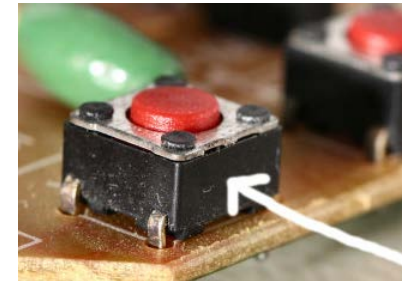


Top View

Switch is pushed in when toothbrush is inserted

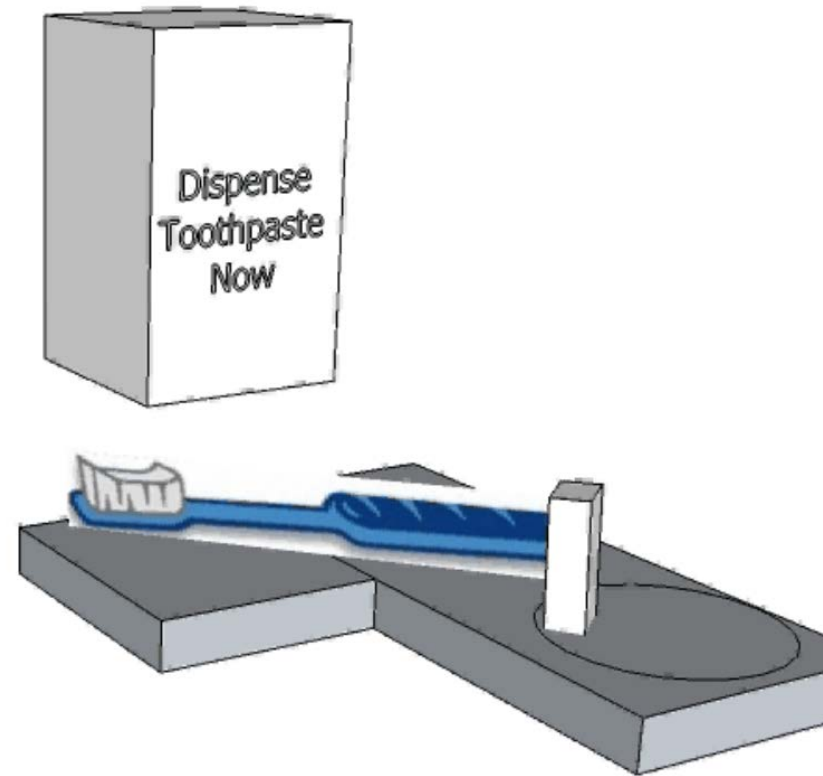


Side View



## Subsystem: Guiding Arm

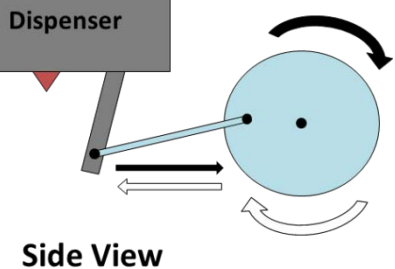
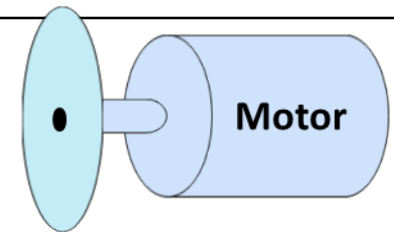
- Satisfies requirement 6
  - Once activated toothbrush is fully guided through motion
  - Limits user involvement to initial insertion and final removal
- Uses servo motors to control motion
  - Compact
  - Easy to Use
- Helps satisfy requirement 2
  - Controls motion for minimum surface contact



## Subsystem: Dispensing

- Satisfies requirement 1
  - COTS dispensing product designed to dispense proper amount of toothpaste
- Helps satisfy requirement 2
  - Toothbrush does not come into contact with dispenser
- Uses Servo Motor to control Dispensing
- Will dispense toothpaste only when toothbrush is in correct position

Wheel



Side View

## Subsystem: Enclosure

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- Need enclosure to house all products
- Plugged into wall for power
- Helps with requirement 2
  - Limits access to dispensing mechanism
- Allows for easy replacement of empty toothpaste tube
- Keeps electronics, motors, and other components out of direct contact
- Helps satisfy requirement 3
  - Allows for easy toothbrush insertion and removal
- Satisfies requirement 5
  - Compact enough to fit into confined space in bathroom

## Subsystem: Additional Features

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- Time Permitting:
  - Sound indicators for proper toothbrush insertion and removal
  - LED indicator to show low toothpaste supply
  - Programmable timer to help encourage proper brushing for students
    - Light and Music integration
  - Network interface to notify teacher of low toothpaste
  - Work for a wider range of toothbrush sizes



## Products: Budget

- COTS Toothpaste Dispenser: \$25.00
  - Toothpaste: \$5.00
  - Arduino Microcontroller \$35.00
  - Interface Product: \$50.00
    - Funnel
    - Rubber Holder
    - Microswitch
  - Motor/Servo
    - 4x \$40.00 = \$160.00
  - Proximity Sensor: \$70.00
  - Enclosure: \$150.00
- TOTAL: \$495.00

## Subsystems: Risks

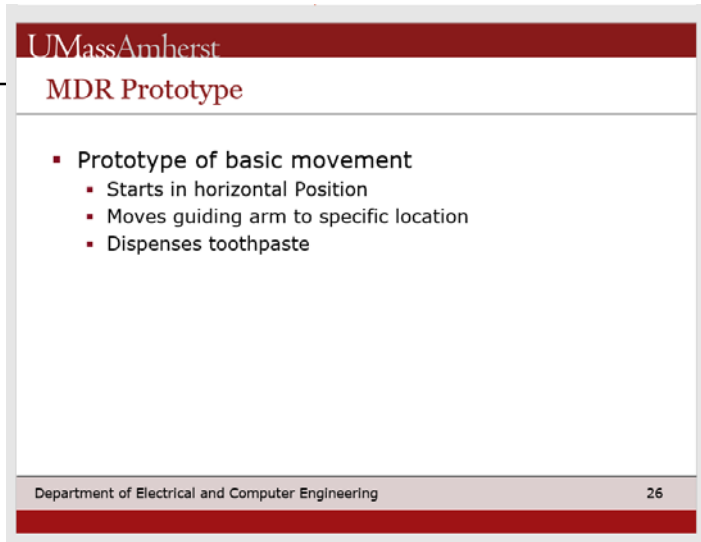
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- Hardware
  - Custom Designed Enclosure
  - Third Party COTS Dispenser
  - Many moving parts
- Software
  - Arduino working with chosen sensors
  - Proper timing of motors crucial to success

# MDR Prototype

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- Prototype of basic movement
  - Starts in horizontal position
  - Moves guiding arm to specific location
  - Dispenses toothpaste



UMassAmherst

### MDR Prototype

- Prototype of basic movement
  - Starts in horizontal Position
  - Moves guiding arm to specific location
  - Dispenses toothpaste

Department of Electrical and Computer Engineering 26

## Warning

This slide was not sufficient, it should:

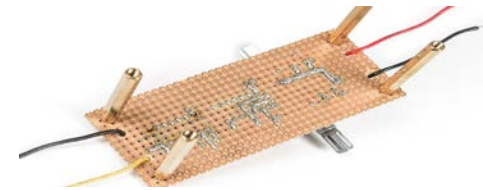
- include figures
- provide details on what will be specifically prototyped

## Significant HW Component (1/3)

- Significant custom analog and/or digital electronic circuit demonstrated on a solderless breadboard at MDR and as a PCBA at CDR, FPR and demo days.



- Identify the individual who is taking primary responsibility for the PCBA.
- If your design call for one or more circuit boards, they can be either PCBs or hand-soldered protoboards.



- Solderless breadboards are not allowed at CDR, FPR and demo days.

## Significant HW Component (2/3)

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- Prototype rapidly for MDR.
- Use development boards/breakout boards for MDR.
- Development boards not allowed at CDR, FPR and demo days.
  - including Arduino, mbed and no-operating-system 8-bit and 32-bit dev boards.
  - instead, migrate your MDR design onto your custom PCB and migrate your Arduino code to ANSI C code prior to CDR.

## Significant HW Component (3/3)

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- Raspberry Pi and the Beagleboards are allowed throughout the course unless it is determined that your justification for using a power-hungry and complex single-board Linux-based computer is found lacking. In those cases you'll be required to migrate your design down to an 8-bit or 32-bit microcontroller on your own PCB.
- Recommend:
  - Altium Design for PCB layout
  - Surface-mount technology as opposed to through-hole technology

## Other Slides You Need

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- Breakdown of activities for each student
  - Each student should discuss their responsibilities
  - Each student should be able to answer questions regarding their approach
  
- What will you present at FPR and at Demo Day
  - Be prepared to answer questions about this.
  - A drawing would be helpful
  - Be realistic



## Other Suggestions

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1. Have a friends review your slides.
2. Practice by asking each other questions.
3. Wear nice clothes. Easier to be taken seriously.
4. Have fun! Think of it as a performance rather than a presentation.

# UMass SDP20 PDR – Evaluation Sheet

Team Number/Name

Team Members:

Evaluators:

<p><b>Presentation (15%)</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) A professional presentation that demonstrates knowledge and practice.</li> <li><input type="checkbox"/> (3.5) The presentation should have been practiced more.</li> <li><input type="checkbox"/> (3.0) The presentation was confusing at a few points.</li> <li><input type="checkbox"/> (2.5) The presentation was confusing at more than a few points.</li> <li><input type="checkbox"/> (2.0) The presentation was poorly organized or presented.</li> </ul>
<p><b>Project Plan (10%)</b></p> <ul style="list-style-type: none"> <li>• Prob Statement</li> <li>• Requirements/ Specifications</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) Project's background, design and deliverables described in straightforward and non-technical terms. Requirements are clear, complete, quantitative and appropriate.</li> <li><input type="checkbox"/> (3.5) A few necessary characteristics of the problem statement and/or a few necessary requirements are missing.</li> <li><input type="checkbox"/> (3.0) More than a few characteristics and/or more than a few requirements are missing.</li> <li><input type="checkbox"/> (2.5) Problem statement and specifications given, but are either inappropriate or very incomplete</li> <li><input type="checkbox"/> (2.0) Minimal emphasis was placed on the problem statement and/or the requirements</li> </ul>
<p><b>Design (35%)</b></p> <ul style="list-style-type: none"> <li>• Design Alternatives</li> <li>• Block Diagram</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) Technical and non-technical alternatives were described and compared well. A clear block diagram, well defined interfaces, and feasible plan to implement.</li> <li><input type="checkbox"/> (3.3) A single key alternative or comparison criteria was omitted and/or one or two blocks is poorly defined or feasibility is unknown.</li> <li><input type="checkbox"/> (2.7) Comparisons were not made well or multiple key alternatives were omitted, and/or more than two blocks are missing interface or feasibility.</li> <li><input type="checkbox"/> (2.0) Minimal emphasis was placed on alternatives and/or the block diagram needs major work.</li> </ul>
<p><b>MDR Prototype (20%)</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) MDR prototype is sufficiently described and addresses the most essential, technically challenging portion of project. Individual responsibilities addressed.</li> <li><input type="checkbox"/> (3.3) Either the most essential portion of the project or individual responsibilities were not fully addressed.</li> <li><input type="checkbox"/> (2.7) Both the most essential portion of the project and individual responsibilities were not fully addressed.</li> <li><input type="checkbox"/> (2.0) Both the most essential portion of the project and individual responsibilities were not addressed.</li> </ul>
<p><b>HW Component (5%)</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) The proposed significant hardware component was well-described and sufficient.</li> <li><input type="checkbox"/> (3.3) Either the proposed significant hardware component was not well-described or not sufficient.</li> <li><input type="checkbox"/> (2.7) Both the proposed significant hardware component was not well-described and not sufficient.</li> <li><input type="checkbox"/> (2.0) The proposed significant hardware component was not addressed.</li> </ul>
<p><b>Budget (5%)</b></p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> (4.0) The budget was well-described and complete.</li> <li><input type="checkbox"/> (3.3) Either the budget was not well-described or incomplete.</li> <li><input type="checkbox"/> (2.7) Both the budget was not well-described and incomplete.</li> <li><input type="checkbox"/> (2.0) The budget was not addressed.</li> </ul>

# UMass SDP20 PDR – Evaluation (Written Comments)

Team Number/Name

**Team Members:**

**Evaluators:**

**Presentation**

**Project Plan**

**Design**

**MDR Prototype**

**HW component**

**Budget**

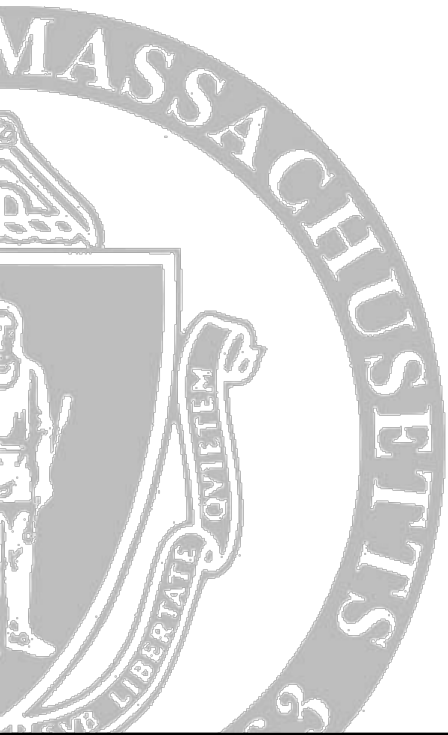
**Other Comments:**

DRAFT

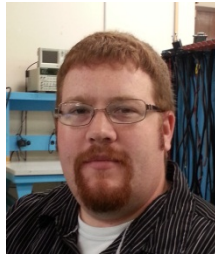
# Scheduling a PDR

# Preliminary Design Review

Team RCA  
October 15, 2012



# RCA (Real-Time Concussion Analyzer)



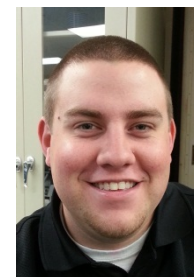
Timothy Coyle  
EE



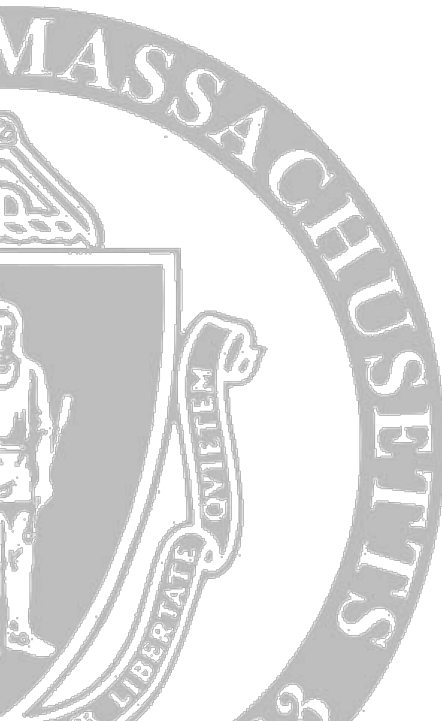
Kenneth Van Tassell  
EE



Scott Rosa  
CSE



Justin Kober  
EE



# Concussion Detection in High School Football



- Current concussion detection
  - Train coaches to recognize symptoms
  
- Players may hide or not experience symptoms right away

## How significant is the problem?

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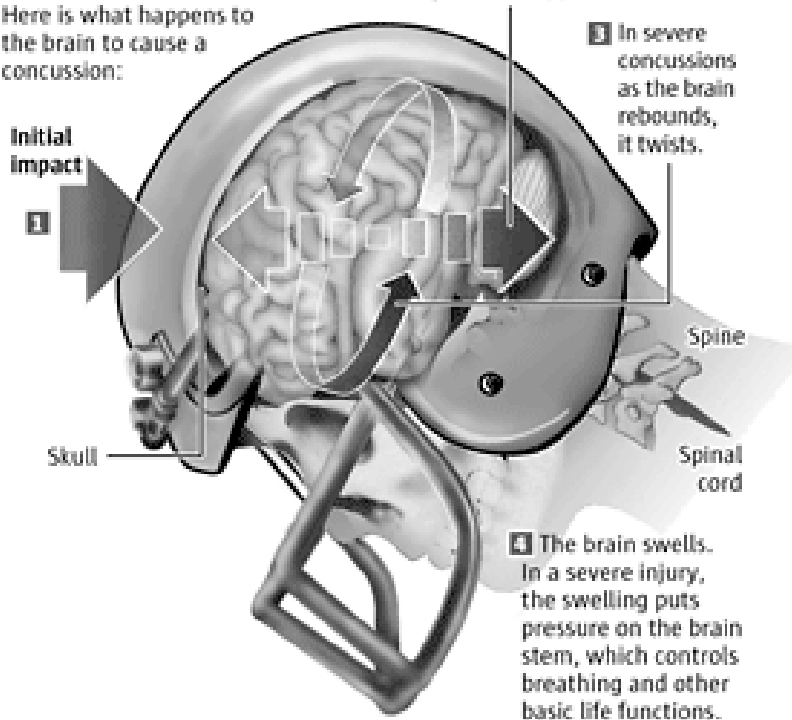
- 1.6 – 3.8 million sports-related concussions in the United states every year
  - Have reached “epidemic level”
  
- Not only professionals
  - Young people ages 15 – 24 years
    - Second leading cause of TBI (Traumatic Brain Injury)



# Context: Effect on Individuals

## Anatomy of a concussion

Here is what happens to the brain to cause a concussion:



Sources: Dr. Jay Rosenberg of Kaiser Permanente Medical Care Neurology; American Academy of Neurology; The Human Body

MARK NOWLIN / THE SEATTLE TIMES

## ■ Post Concussion Syndrome

- Problems concentrating, irritability, sensitivity to light...

## ■ If gone undiagnosed

- One hit away from traumatic brain injury
- Multiple impacts add up

## Context: Effect on Groups

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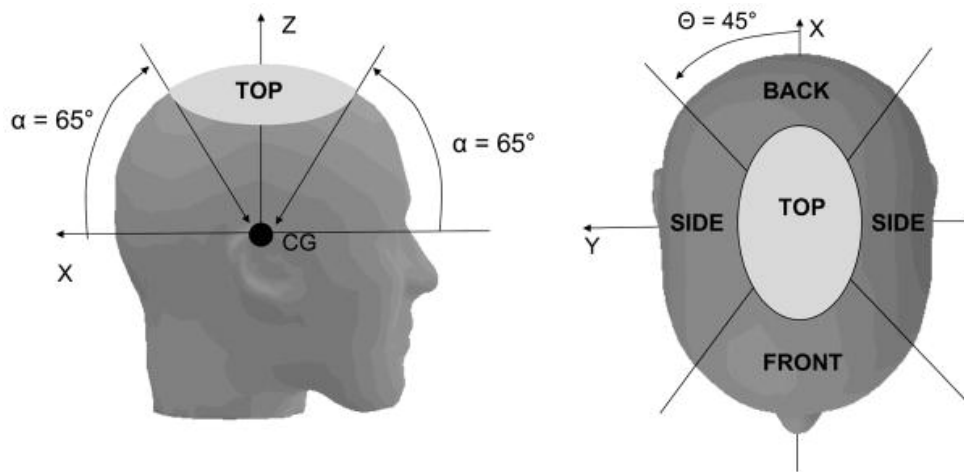
- Affects team sports and the way they're played
- "Tough guy attitude"
  - Creates a culture
- Subjective decision making

## Requirements Analysis: Specifications

- Real-Time continuous impact measurements
- Player specific adaptability
- Equipment weight increase less than 5%
- Effective range 150 m
- Responds in under two seconds
- Robust
  - Interference
  - Durable

# Design Alternatives

- HITS – Head Impact Telemetry System †
  - Six accelerometers
  - Frequency, location, and magnitude
  - Sideline response system
  - Linear acceleration

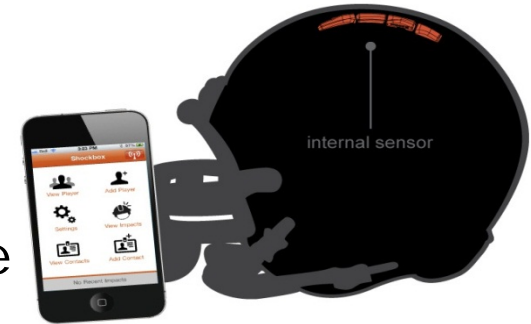


†Measuring Head Kinematics in Football: Correlation Between the Head Impact Telemetry System and Hybrid III Headform. Beckwith, Jonathan, Jeffrey Chu, and Richard Greenwald. October 13th 2011

# Design Alternatives

## ■ ShockBox

- *Impakt Protective*
- Commercial use for football/hockey
- Secured with high adhesive bonding tape
- Wireless transmission
- Threshold of 50 g set by app



## ■ HEADS

- *BAE Systems*
- Military use
- Suspended beneath the crown of the helmet
- Wireless/USB transmission
- Processing done by computer at base

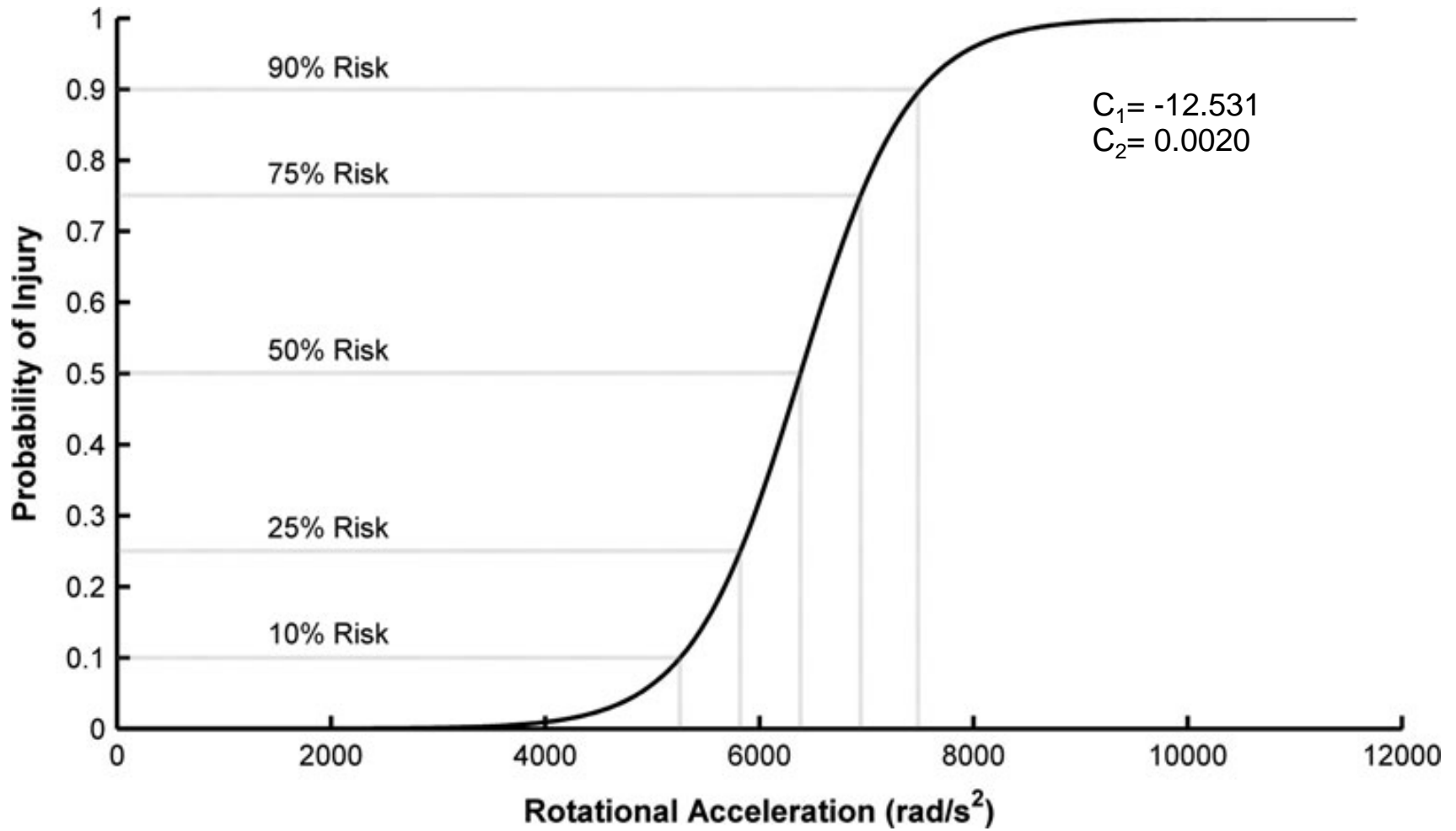


## From Impact to Probability

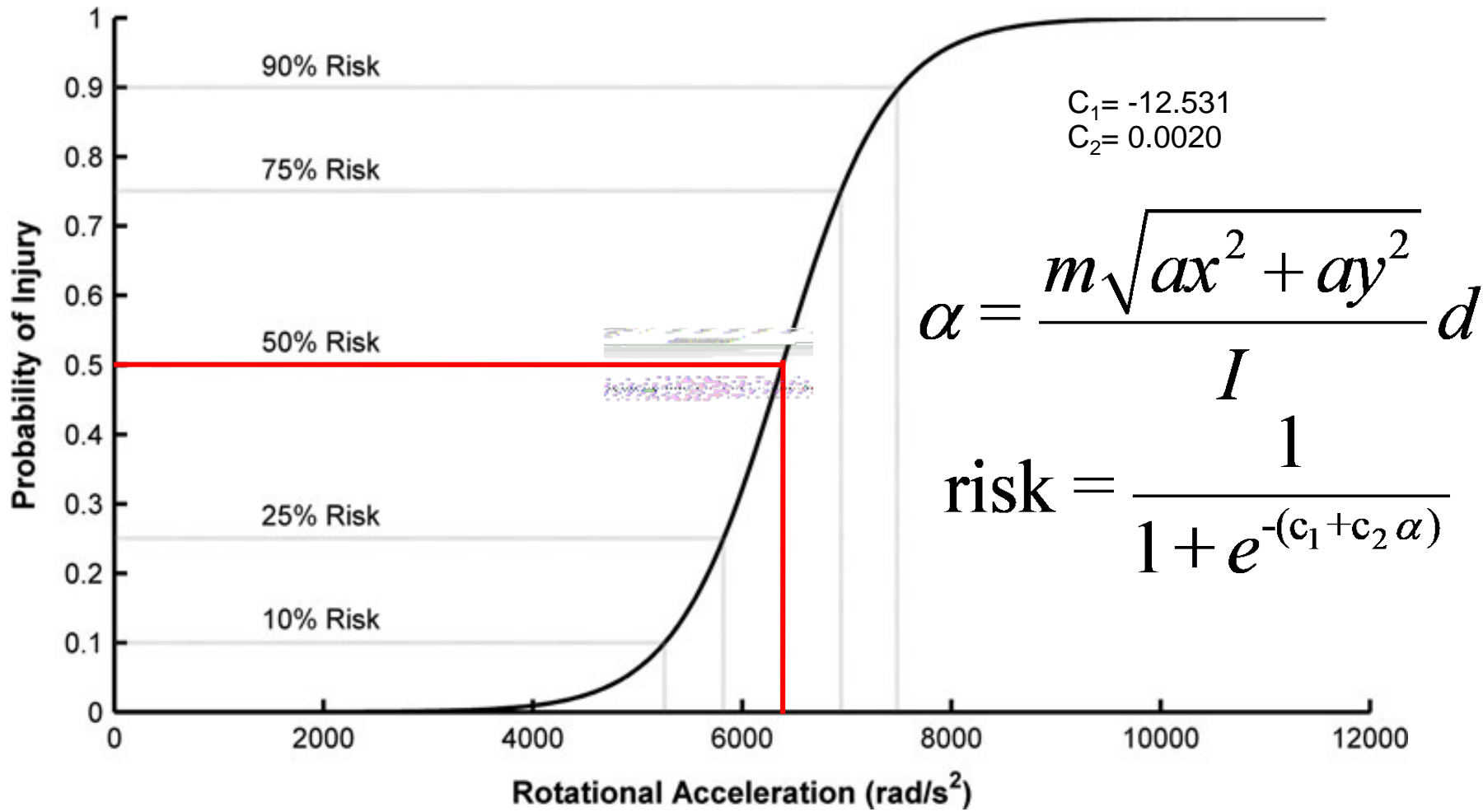
- "Rotational Head Kinematics in Football Impacts: An Injury Risk Function for Concussion"
  - S. Rowson *et al.* *Annals of Biomedical Engineering*, Vol. 40, No. 1, January 2012
- Rotational acceleration is important

$$\text{risk} = \frac{1}{1 + e^{-(c_1 + c_2 \alpha)}}$$

# Risk Function



# Risk Function





## Our Solution: RCA

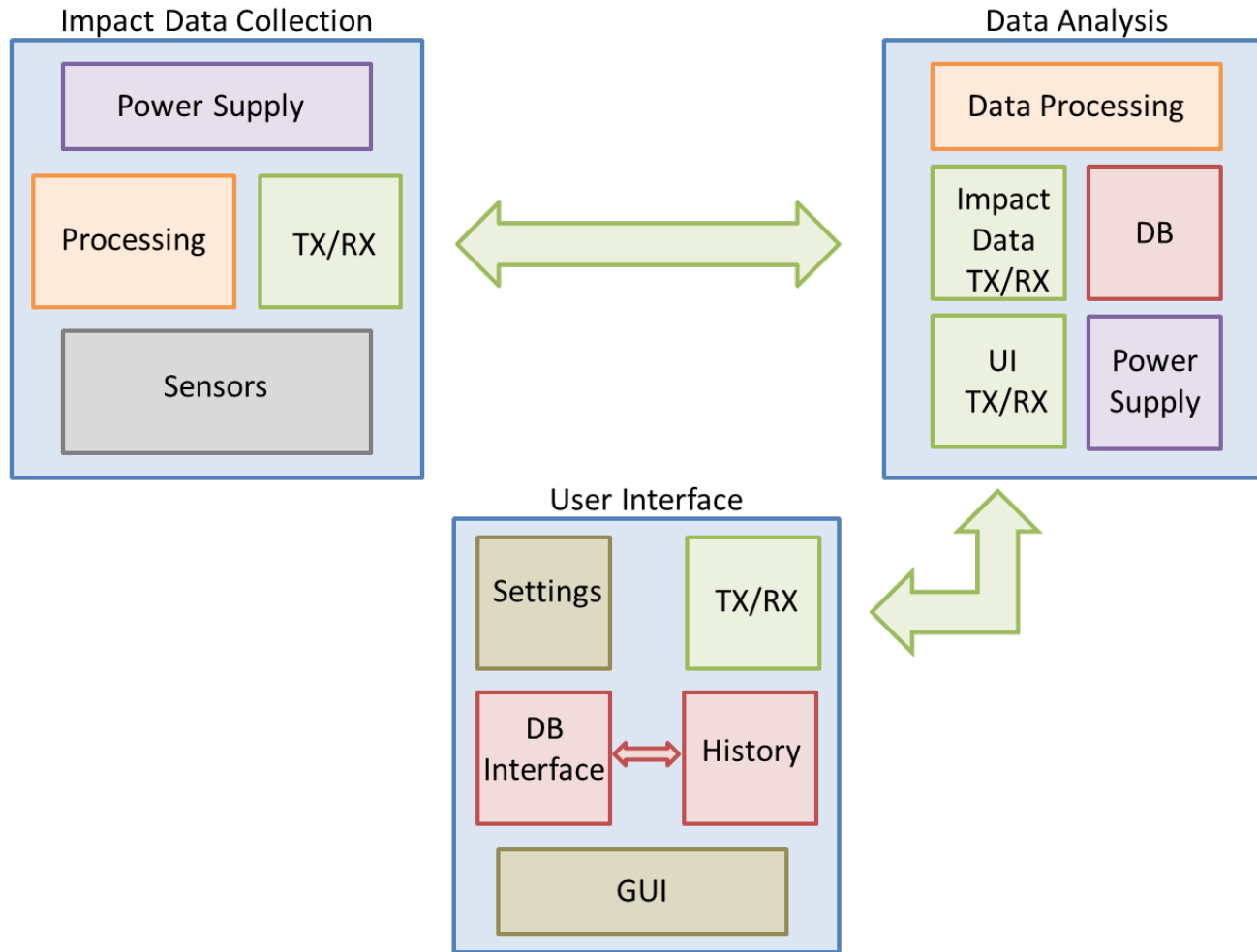
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- Array of sensors in helmet padding
  - Continuous measurements
  - Variable impact thresholds
  - Wireless transmit on threshold trigger
- Base station
  - Database: Impact data & medical history
  - Concussion algorithm
  - Wireless transmit to UI & triggered helmet
- UI
  - Android device
  - Easy to interpret results within two seconds of impact

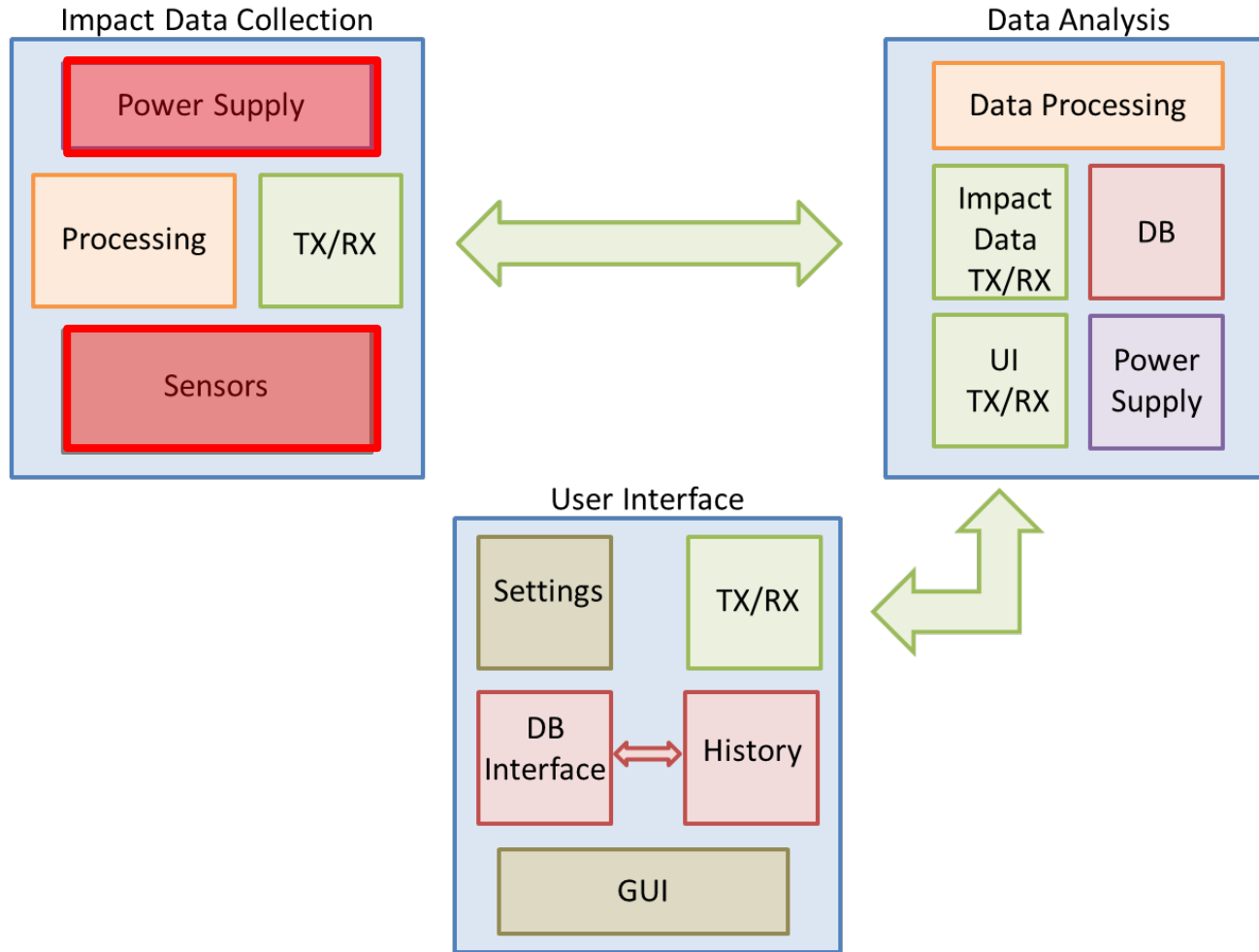
## Our Solution: RCA

- Array of **sensors** in helmet padding
  - Continuous measurements
  - **Variable impact thresholds**
  - Wireless transmit on threshold trigger
- Base station
  - **Database: Impact data & medical history**
  - Concussion algorithm
  - Wireless transmit to UI & triggered helmet
- UI
  - Android device
  - Easy to interpret results within two seconds of impact

# Our Solution: Block Diagram



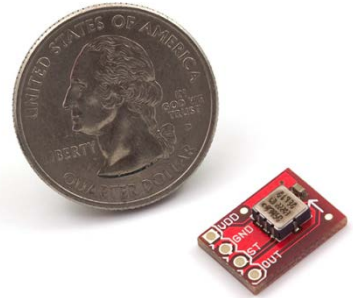
# Sensor Network



# Sensors

## ■ Requirements

- Accurate
- Response time under 100 ms
- Low power
- Lightweight and secured safely
  - Players should not notice sensors



## ■ Implementation

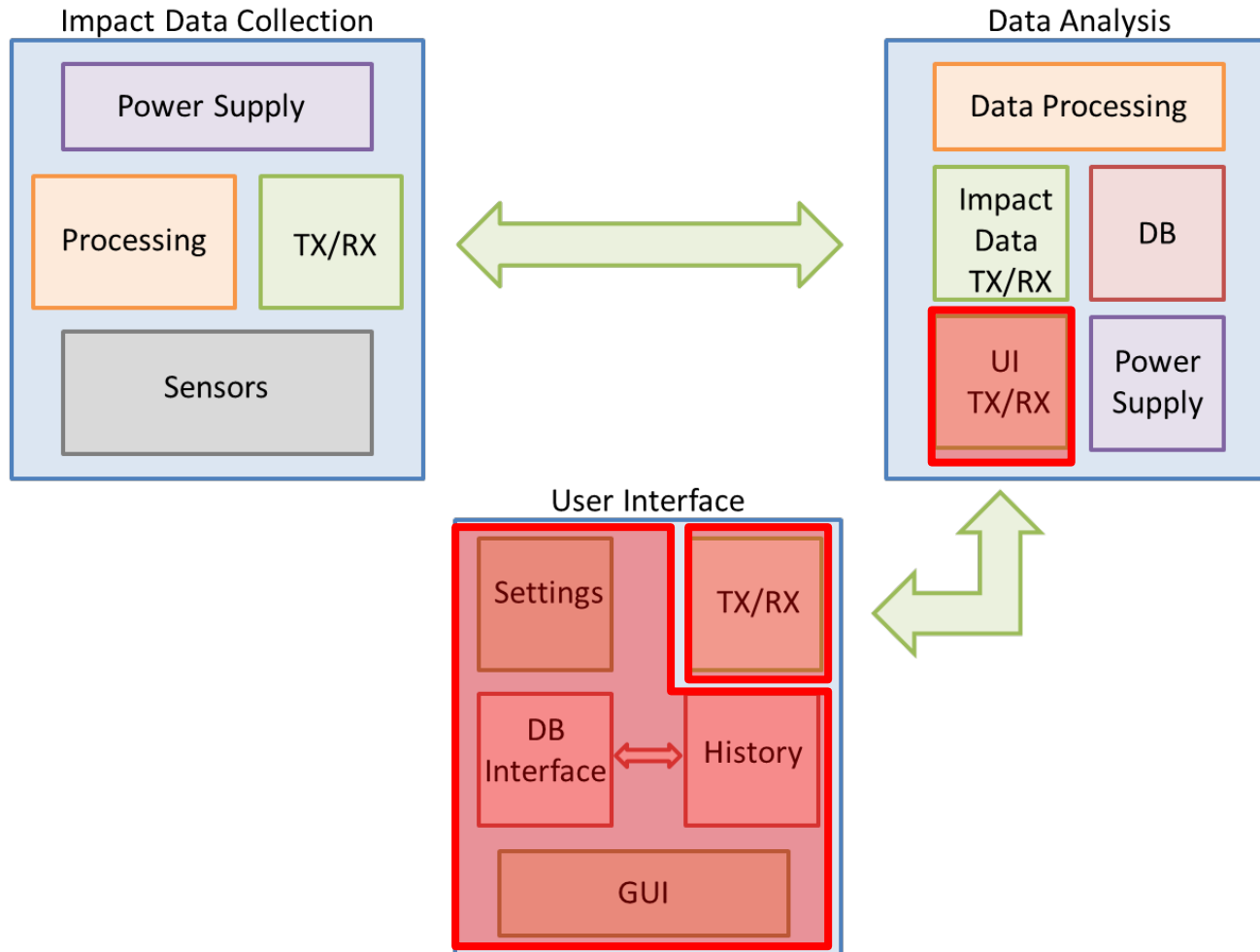
- Accelerometers, Gyroscope
- Successful Senior Design Projects
  - Motion Analyzer for Physical Therapy (2010) for Accelerometers
  - Personal Head-Up Display (2009) for Gyroscope

# Power

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- Requirements
  - 3.5 – 6 V in helmet
  - Safe, reliable and lightweight
  - Up to five hour run time
  
- Experience
  - Power supplies
    - Design experience in previous coursework
    - Theater design project

# User Interface and Communication



## UI

- Requirements
  - Easy to use
  - Deliver meaningful results
    - Medical staff
    - Coaching staff
  
- Implementation
  - Android Development





## Tx/Rx for UI

- Requirements

- Reliable
- Response time under 500 ms
- Easy to implement

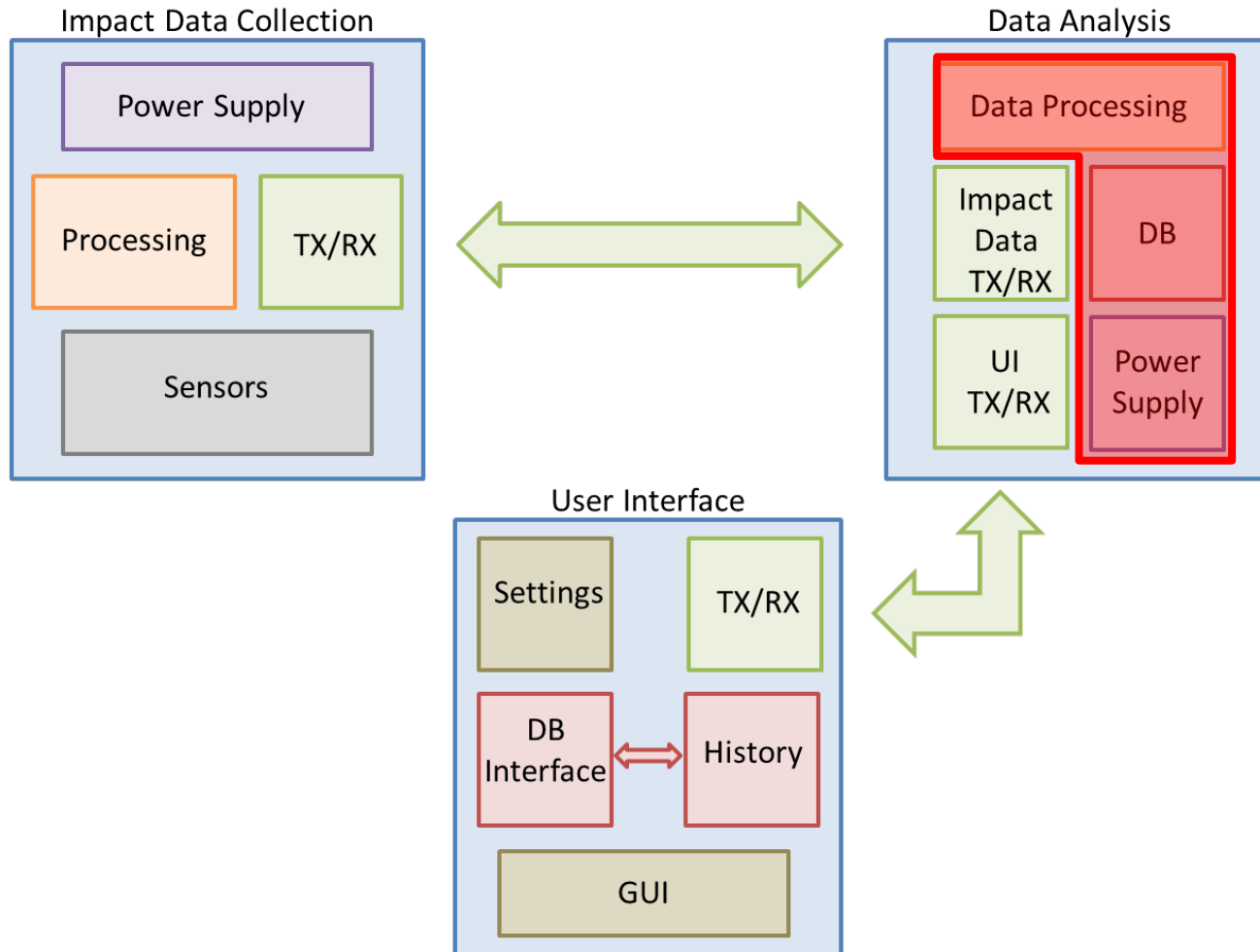


- Implementation

- Android WiFi/ Bluetooth Integration
- Successful Senior Design Projects
  - BlueTag (2010) for Bluetooth
  - UMass Campus View (2010) for WiFi



# Data Processing and Storage

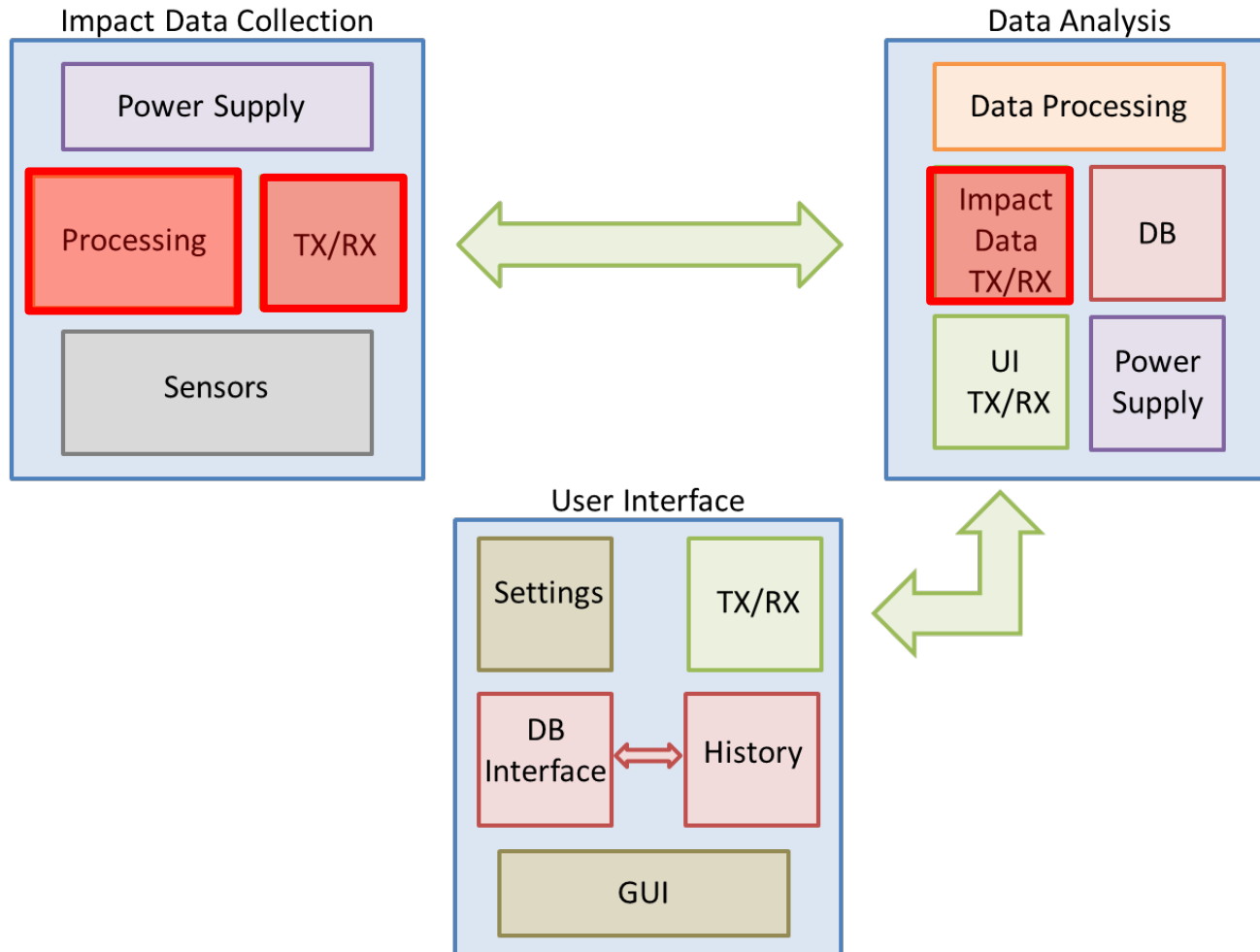


# Data Processing and Storage

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- Requirements
  - Calculates rotational acceleration
  - Determines probability of concussion
  - Output within 500 ms
  - Store all impact data efficiently
  
- Experience
  - Software development for Bose
  - Data organization and analysis algorithm development for ECM

# Impact Processing and Communication



# Impact Processing

- Requirements
  - Low power and lightweight
  - Inputs for at least 7 sensors
  - Tx/Rx Capable
  - Flash memory
  
- Experience
  - ATmega Microcontroller
    - Used in ECE 353
    - LED Cube



# Impact Data Tx/Rx

## ■ Requirements

- Low power and lightweight
- Effective range up to 150 m
- Efficient data transfer rates
- Secure

## ■ Implementation

- XBee
- Successful Senior Design Projects
  - SAFE-T (2012) for XBee



## Proposed MDR Deliverables

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- Demonstration of Impact Data Collection
  - Accelerometer interfaced with processor
  - Helmet processor transmission
  
- Demonstration of Base Station/UI Interaction
  - Using test data
    - Receive from helmet
    - Run algorithm
  - UI able to receive and display test results